

Prajkt Yeole

Product Designer with 4.5 years of experience in design and usability, currently Sr. UI/UX Designer at MKCL. Passionate about building products with a results driven and process centric approach using design strategies.

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EXPERIENCE

Maharashtra Knowledge Corporation Limited Pune.

UI/UX Designer | Frontend Designer

- Overall responsibility for understanding a customer's brief and converting that into appealing, highly usable interfaces.
- Define the product features flow through Mind mapping tools.
- Well-versed with an iterative design process to improve experience using agile development process.
- Following design disciplines such as typography, spacing, colors consistency throughout the product development.
- Built interactive prototypes successfully by using Adobe XD for demonstration.
- Designed visual mockups/prototypes from wireframes and delivered final design production-ready assets for development.
- Defined and documented website application design guideline standards where required.
- Handled front-end development using tools including HTML/CSS Bootstrap and javascript modules.
- Used responsive design techniques for web development across multiple platforms.
- Creating hi-fidelity, fully-optimized assets for various platforms using Photoshop, XD and other industry standard tools.
- Took care of the design layout and front-end coding of a website & applications, involved with the usability and graphical aspects of web and mobile applications.

EDUCATION

BITS PILANI (2019)

Work Integrated Learning Programme in Software Systems.

SYMBIOSIS CENTER FOR DISTANCE LEARNING (2017)

Post Graduate Diploma in Information Technology.

PUNE INSTITUTE OF COMPUTER TECHNOLOGY (2015)

Bachelor's of Engineering in ENTC.

SKILLS

Product Designing
Persona Development
User Interviews
Information Architecture
Sketching
Wireframing
Interactive Prototyping

TOOLS

Adobe XD
Adobe Photoshop
Adobe Illustrator
Axure RP
Adobe InDesign

TECHNOLOGIES

HTML5/CSS3
JavaScript
SCSS
Bootstrap
Vue JS
Angular JS 7
React (basic)
Git & SVN
Gulp
GRAV CMS
WordPress/Joomla
Hugo CMS

CERTIFICATIONS

Design Thinking
Human Computer Interaction
Practical Guide to Usability

PROJECTS

ERA (e-Learning Revolution for All)

Role - UI/UX Designer | Frontend Designer

A platform designed to create a virtual learning environment through which it is possible to deliver training courses, administer and monitor them and access a series of facilities and arrangements. It includes set of learning objects that makes easier the learning of a given topic. Design Thinking process was implemented and then was developed in Vue Js.

Super Campus

Role - UI/UX Designer | Frontend Designer

The main idea is digital interactive learning, to make children feel more involved in the learning process. Each child has their own device and they are all linked on one interactive network. The teacher conducts presentations with 21 interactive questions types and students can answer it from their own device. Design Thinking process was implemented and then was developed in Vue Js.

LCMS (Content Management System)

Role - UI/UX Designer | Frontend Designer

Content creator can manage and deliver all types of content, including video, courses, and documents. They can create the course, review it and publish the course. User interviews were conducted with desired target followed by ideation. High fidelity mockups were designed and then implemented in Vue JS.

Events Mobile App

Role - UI/UX Designer | Frontend Designer

iOS and Android app for events organised by company. The app comprised of all the information related to events organised by the company. Ui was designed in Photoshop and design was developed in Ionic.

Creation of websites, pamphlets, brochures and designing mobile apps as my part time projects.

ACHIEVEMENTS

Outstanding Performer at MKCL Codethrone.

Certificate of Appreciation by CTO Office for ERA & SuperCampus Projects.